# Early-Stage Software Startup Patterns - Towards a Pattern Language

Daniel Cukier, University of São Paulo – Department of Computer Science Fabio Kon, University of São Paulo – Department of Computer Science Jorge Melegati, University of São Paulo – Department of Computer Science

This article extends a pattern language for Software Startups proposed in PLoP 2015. These patterns present different strategies to build an innovative software startup. We propose patterns to address multiple problems that an early-stage startup has to face. While some patterns are more related to technical issues, other focus on human and management aspects of new, creative software companies. The pattern language can be used as a set of tools for high-tech entrepreneurs. The three novel patterns added in this article are: "Use the tools", "Find your Mentors" and "Acquire Customers". The rest of the article remained as published in PLoP 2015.

Categories and Subject Descriptors: K.6.3 [Computing Milieux]: Management of computing and information systems—Software Developement General Terms: Startup Patterns

Additional Key Words and Phrases: Startups, entrepreneurship, Startup pattern language

#### ACM Reference Format

Cukier, D. and Kon, F. 2015. Early-Stage Software Startup Patterns: Strategies to building high-tech software companies from scratch. HILLSIDE Proc. of Conf. on Pattern Lang. of Prog. 22 jn , , Article (October 2015), 15 pages.

#### 1. INTRODUCTION

#### Search for known solutions to known startup problems in the Software Startup Patterns catalog.

In 2014, Daniel started a new company with a friend. He had some experience in working as CTO in another startup and also as technical manager in different companies. He also had a Masters in Computer Science, knowledge on how to build web systems, and had read several books on Entrepreneurship. Even with all this experience and technical expertise, they had a lot of difficulties to build their own company. Many times, Daniel found himself in situations where he did not have any idea of how to act or what decision to make. They had to learn a lot of new Startup concepts. Certainly, they were passing through experiences similar to those faced by many other entrepreneurs in the past (and to be faced in the future). They wish they could have somewhere to look and learn known solutions to their problems.

A startup is an "organization formed to search for a repeatable and scalable business model" [Blank and Dorf 2012]. Besides Startups exist in many different industries, we focus this article on Startups whose main product

Author's address: Daniel Cukier, Fabio Kon and Jorge Melegati, Department of Computer Science, University of São Paulo, Rua do Matão, 1010, Cidade Universitária, São Paulo, SP, 05508-090, Brazil; email: danicuki@ime.usp.br, kon@ime.usp.br, melegati@ime.usp.br

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. To copy otherwise, to republish, to post on servers or to redistribute to lists, requires prior specific permission. A preliminary version of this paper was presented in a writers' workshop at the 22nd Conference on Pattern Languages of Programs (PLoP). PLoP'15, OCTOBER 24-26, Pittsburgh, Pennsylvania, USA. Copyright 2015 is held by the author(s). HILLSIDE 978-1-941652-03-9

and revenue streams are based on software. These organizations are run by open-to-risk entrepreneurs who, along years of Startup creation, pass through many difficulties in fields where they are not specialists. The range of topics go from simple problems like "where the company's office will be?" to decisions of "how much equity do we give to employees?" or "which operating system do developers should adopt?"

Startups are usually located within a context of an Ecosystem [Kon et al. 2014]. There are many examples of ecosystems in different stages of development, such as Israel [Senor and Singer 2011], New York [Cometto and Piol 2013], or many others [Frenkel and Maital 2014]. By identifying opportunities in the market, an entrepreneur creates a Startup. The entrepreneur gets support from family (and friends), who are part of a society and culture that influences the entrepreneur behavior. Universities and research centers provide knowledge in technologies that enable the Startup, by preparing the entrepreneur and providing him networking possibilities. Universities or established companies may run incubators or accelerators that train and instrument the startups with methodologies. Private funding bodies like angels, VCs mentor and invest on Startups, which can also get financial resources from governmental programs through R&D funding agencies or tax incentives. Within a complex environment, startup owners face a range of different challenges and problems.

## Startups have a lot of problems to solve along their life and it is difficult for entrepreneurs to find answers to all questions by themselves.

Low budget, time pressure, few resources available and instability are every-day problems to Startup entrepreneurs. Moreover, since these organizations are very small in the beginning, there are not many people inside the organization who entrepreneurs can ask for help.

Therefore:

### Use the startup pattern language to look for known solutions for startups problems.

The pattern language organizes, in a structured catalog, common problems that entrepreneurs face and helps newcomers to apply known solutions to known problems in the same context. The pattern language also shows the relationships among the patterns and guides practitioners on which pattern to apply next. By using patterns to solve common problems, entrepreneurs can reduce waste of time, which is the most precious asset they have.

The patterns language can be visualized in Figure 1. Patterns more related to human aspects of Software Startups are located on the top, while other patterns more connected to technical characteristics lay on bottom. The crosscutting patterns which tackle both human aspects and technical are in the middle of the Y-axis.

The X-axis is related to the startup lifetime. Some patterns can be applied in the first days of the Startup **Ideation** and **Concept**. This is the initial phase when the team is not defined and the business model is not clear. A later moment in the Startup existence is when the team is already **committed** and the business model is **validated**, with some customers and confirmed revenue. Then the Startup starts to show a clear and measurable grow, entering in a **Scaling** and **Establishment** phase to become a successful organization. Other patterns suit better on these later stage phases.

The present Pattern Language is not the first attempt to create a Pattern Language for Software Startups, as we can see in [Eloranta 2014], [Hokkanen 2015] and [Goldman and Gabriel 2005]. However, the patterns presented here are original in the literature until now. New patterns can be added to the catalog as long as entrepreneurs understand that their problems are not unique to their reality and that, by sharing their experiences in an accessible and easy to use way, they can contribute to the evolution of the startup ecosystem they live in.

 $<sup>^{1}</sup> http://www.startupcommons.org/startup-key-stages.html \\$ 

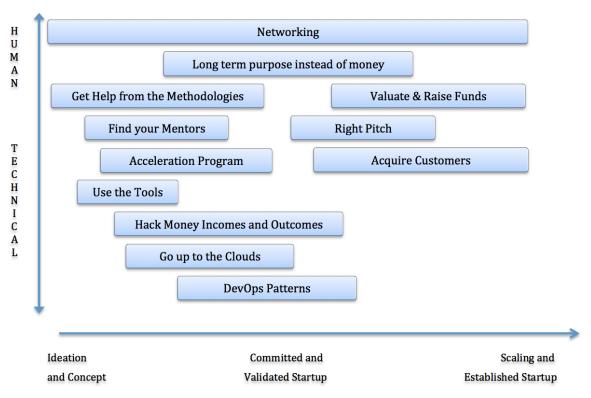


Fig. 1. Early Stage Software Startups Pattern Language

#### 2. PATTERNS

#### 2.1 Get help from the methodologies

Use existing methodologies that promote entrepreneurship best practices to make you less likely to commit the most obvious mistakes.

A successful Israeli startup in the field of Web analytics started their operations by focusing only on the algorithms they used. While the technology was doing well, the company was not growing until they decided to work systematically with the business aspects by adopting a more disciplined way of looking at their market. Then, business grew and they were forced to hire more programmers. At that moment, they realized that their way of developing software wouldn't scale and would produce very bad quality code. Then, they adopted Scrum to manage their development team and, in less than two months, they saw big improvements in their productivity.

In the past decades, practitioners have learned, in the hard way, that there are many recurrent mistakes made by entrepreneurs such as ignoring the product-market fit and focusing only on technology, forgetting to look at the business side of things. Some of these experienced practitioners became educators and consultants and started to write down their experience in the form of books defining methodologies that startups can follow to minimize mistakes.

While, absolutely no methodology or technology is failure-proof and we know there are no silver bullets [Brooks 1987], they can help entrepreneurs avoid some of the common mistakes. As an entrepreneur, you should study and



Fig. 2. Startups working in the acceleration program in University of São Paulo

be aware of existing methodologies such as Customer Development by Steve Blank [Blank and Dorf 2012], Lean Startup [Ries 2011], Disciplined Entrepreneurship [Aulet 2013]. Pick the one you like the most or a combination of them and follow it in your daily startup activities.

Specifically in the case of Software Startups, it is fundamental to adopt a software development method that can deal well with extreme uncertainty and requirements that can change in a daily basis. Agile Methods such as Extreme Programming [Beck 2000] and Scrum [Schwaber 2009] were designed for such situations and have been used successfully by thousands of companies world-wide.

Inexperienced entrepreneurs tend to make the same mistakes over and over again, repeating the same flaws that led to the failure of other startups that they are not even aware of.

Some young entrepreneurs tend to be a bit arrogant and believe that they know everything and don't need to learn from others. In rare cases, the same problem occurs with older professionals; although this is much more infrequent as more experienced professionals normally learned the hard way that everyone needs help from others. Studying existing methodologies sometimes can be boring and requires a lot of investment in reading multiple books, attending courses, and enrolling in acceleration programs. However, this investment is small when compared to the great benefits that arise from developing the business in a more systematic way.

#### Therefore:

Invest time and energy to study the well-known startup development and agile software development methodologies and follow, in your daily work, the best practices championed by these methods.

Everybody in a startup founding team should know very well at least one modern method for startup development, be it Customer Development, Lean Startup, Disciplined Entrepreneurship, etc. To acquire this knowledge, it is important not only to read books describing the methods and their consequences but also attending courses with

Early-Stage Software Startup Patterns - Towards a Pattern Language — Page 4

practical activities and exercises. Finally, to really absorb the ideas it is fundamental to apply their concepts in real situations with real problems. By simply reading a book, we learn a little; but it is only when we actually apply the methods in real situations in our own context that we really incorporate the new knowledge. It also helps to interact with other people in similar situations via online forums, meet-ups, and study groups.

It is important to note that there are significant limitations on what this pattern can achieve, though. Learning from others' mistakes is helpful but won't make the entrepreneur failure-proof. Many times the entrepreneur faces new situations that he/she cannot relate to what is in the books. The context changes, the situations change, and the parallel with what the methodologies teach is not clear. Thus, even the most "well-educated" entrepreneur will make mistakes and fail many times. But the best learning comes exactly from one's own mistakes. Reading about a mistake in a book is one thing, but feeling on one's own skin the pain of making a wrong decision is something an entrepreneur will never forget in his/her entire life.

Agile software development requires a unique programming culture that is radically different from what used to be taught at universities in Computer Science and Computer Engineering courses up to the late 1990s. Unfortunately, this old culture is still common in thousands of software development companies nowadays. Fortunately, a significant portion of the new generation of software developers is being educated with a more agile mindset based on strong collaboration with customers, test-driven development, incremental design and development, and continuous adaptation to changing conditions and requirements. A software startup is by definition an environment of high uncertainty where requirements change very rapidly, thus a robust agile development method is essential. Startup founders must embrace agile methods, hire programmers with this culture whenever possible and invest on training and education when the required level of adherence to agile practices is not observed. It is fundamental that a CTO proficient in agile methodologies guide the startup software development efforts.

The level of rigor and number of agile practices that must be applied vary largely across the lifetime of a software startup. In its very early stages, when there are only one or two developers, very little discipline is required; maybe only practices such as incremental development and customer collaboration are really helpful. When the startup grows to 4 to 6 developers, practices such as automated testing, pair programming, refactoring, stand-up meetings become more important. When the startup goes beyond 10 developers, a larger set of agile practices and a more disciplined organization become very important to manage properly the technical debt [Brown et al. 2010] [Kruchten et al. 2012] of the product under development.

Also, entrepreneurs must remember that, many times, buying off-the-shelf software components and reusing available open source software is much more cost-effective and help reduce time-to-market. Thus, a startup should avoid developing software from scratch when there is no need for it because an existing solution can be reused.

A startup that applies these disciplined principles both for developing its business and for its software will make less mistakes over the course of its life and will be more likely to succeed. A systematic approach for finding the right markets and developing the software that really addresses a real pain of the customer will help the startup in finding the product-market fit more rapidly. This does not guarantee that the founders will not make mistakes and that, even if they don't, that the company will necessarily succeed. But, even in this case, if the business "need" to fail, it is better that it fails as soon as possible, preferably before spending large amounts of money and energy in investment.

#### 2.2 Hack money incomes and outcomes

#### Find creative ways to avoid unnecessary costs and get as much free resources as you can.

In the beginning of our startup, we didn't have an office. My partner and I worked from our home, so we did not have to pay for an office space. But after some time, we were starting to grow the development team. We needed a place to meet with everybody. We rented a place at a very low cost. We tried to find co-working offices, but in our region it would cost more than having our own space. Then we needed to buy furniture. We discovered that new



Fig. 3. The day we bought furniture in an auction website

furniture prices were very expensive. We found a great alternative: asked some relatives for donation and also looked in auction websites. We could set up everything we needed for the office with less than US\$500.

"In our company we have policy that you can spend company's money on whatever you like, but you should treat it as it was yours. If you need something, it is ok to buy it, if you would pay for it yourself, too. It is kind of test that your really need that." – Veli-Pekka (entrepreneur).

Startups usually have very little money. In the beginning, they do not have revenue streams and need to find ways to have money for their first month's costs. The challenge is to keep costs as low as possible and the incomes sufficient for these costs. Furthermore:

There is no revenue in the beginning of startups and costs are high. It is a challenge to know exactly where to spend the few resources a startup has.

Spending money wisely is as important and earning money as fast as possible. The best uses for money in a startup are those related to developing the product and marketing. Administrative costs must be as low as possible. Salaries also should be as low as possible (see Section 2.3). Even if the startup has received an investment, spending the money on the right things can be the difference between success and failure.

Therefore:

#### Eliminate unnecessary costs and get free or cheap resources as much as you can.

There are many ways to save money in your startups. Moreover, often there are great alternatives in your ecosystem to raise inexpensive resources. By focusing your expenses on essential things such as product development, customer development, and marketing, you maximize your resources and accelerate the business

Early-Stage Software Startup Patterns - Towards a Pattern Language — Page 6

model implementation, anticipating revenue and increasing your chances of success. Furthermore, if you use "free" or "cheap" money offers, you are in advantage compared to your competitors.

Here are some ideas:

- —If some people work from home, you don't need to have a big office (or even have an office).
- —You also won't have to waste money with equipment and furniture.
- —In some cities there are free co-working spaces for startups, use them!
- —Save money by offering equity shares instead of high salaries (see Section 2.3).
- —Buy used equipment and furniture at auctions websites
- —Search for government or universities programs that foster startups development (ex: startup Chile, Startup Brazil, PIPE-FAPESP, USA NSF-ISBIR, Israel OCS, etc.)
- —Use cloud providers programs for startups to save costs with infrastructure. Almost all providers such as Google, Rackspace, Microsoft, Amazon, and others offer free tier until US\$100.000 for one year.
- 2.3 Long term purpose instead of money

#### Differentiate from big companies to attract talents.

When Daniel started the company with his partner Juliano, they did not have money to pay high salaries for tech talent in São Paulo, one of the most expensive cities in Brazil. Their startup was a high-tech innovative platform in the music industry, so they needed the best developers to create complicated algorithms. On a first try, they offered bellow average salaries, but even if some developers were interested in the company's challenges, they did not accept the job. When the founders started to offer equity, they attracted exactly the people they wanted to their team: people with passion and long-term commitment with the company. Moreover, people willing to give up high salaries in exchange of being part of the company's construction and purpose.

When working as CTO at Elo7, a successful Brazilian startup, Daniel organized a developer's retreat, a week when the engineers would work in a relaxed environment, out of the office. They had pool, sauna, video games and food at their disposal, as well as a working table and Internet access. Besides some communication problems with the main office, the workweek was very productive and the team members had a lot of fun, feeling very connected and engaged after this special and unforgettable moment.

Most startups, especially in the beginning of its existence, do not have resources to pay a salary compatible with market values. Startups need to have other ways to attract talent and motivate people to work on its project. Furthermore, hiring the right people in the early days is crucial for the Startup culture development. The criteria for hiring are very talented people with passion and commitment for the business.

#### It is very hard to hire talents when you are competing with big companies admired by people.

Big companies have dedicated staff for recruiting and they usually offer high salaries and many benefits to employees. Moreover, known high-tech companies are admired by people for their achievements. On the other hand, employees in big companies can feel themselves no one in the middle of thousands. They are restricted to companies existing rules and rigid processes.

The first substitute to money is purpose. Startups want to change the world for the better. Show your vision to candidates and let them dream with you. People want to feel pride of their work and like to be part of a big thing.

Another attractive in Startups is the growing potential. In big companies, employees do not have the chance to grow and evolve in their careers as fast as they can in a Startup. The first Startup employees have the chance



Fig. 4. Developers working at the swimming pool in a developer's retreat

to become managers or directors in a matter of a couple of years. They have not only the chance to grow, but also the freedom to dictate the rules and build the company from scratch following their own beliefs. In terms of professional growth, young Startups tends to be more attractive, despite being more risky.

Although Startups do not have money in the beginning, they can offer the opportunity to earn a lot of money in future, if the business succeed. Startup founders, especially those without investment, can reserve pool of the company stocks and give them to the first employees.

#### Therefore:

#### Offer company equity, freedom and job with purpose in exchange of high salaries.

When you offer engagement on a common purpose instead of money, you attract the right people to work with. Workers will behave like founders and will give much more energy to the startup. D. Pink argues that people are mainly motivated by autonomy, mastery and purpose [Pink 2009]. You can offer all three in your Startup. If you are creating an innovative product that will change the world for the better, you have purpose. When you have a participative culture and flexible work environment, you offer autonomy. Startups with dynamic and learning environment permit people to master on their field. You can also offer flexible work schedules or home office days.

To convince candidates to accept equity and motivate them, you need to show the benefits of this option in the interviews process. The interviews must be very engaging. You must show passion and belief on the project. Candidates must feel that you are reliable and strong. In these moments, your reputation counts a lot. Networking (see Section 2.5) is very useful not only to help you to build the reputation, but also to find potential talents in your local community.

If you want to attract people interested in Startups, post job announcements on forums or groups that you believe are aware of the Startup environment. Express your enthusiasm in the job post text. Make it clear that you are looking for people that want to work in startups, people who understand and like this environment. This will save you a lot of time, not only on explaining the Startup context in interviews but also by keeping away the wrong candidates.

#### 2.4 Go up to the cloud

#### Prioritizing existing cloud solutions for features non-core to your business

When Daniel started to work in Elo7, the company website infrastructure was installed in two bare metal servers. A local SMTP server application was responsible for mail delivery. Server logs were stored in the local drive. Managing and scaling bare metal servers was difficult, so everything was migrated to cloud instances. The mail delivery was decoupled from the application server and migrated to a service provider. Server logs were also migrated to a cloud PaaS, so developers would not need to log in the application servers to search in log files. These and other changes to the cloud led to a lower cost and more flexible systems architecture, enabling the Startup to grow fast and solid.

Startups do not have time to build their own physical server infrastructure. They need to focus on their own product or service development. Nowadays, there are a lot of services that provide almost everything a Startup needs to setup its business online. There are hundreds of offerings on Infrastructure as a Service (IaaS), Platform as a Service (PaaS) and Software as a Service (SaaS) layers. Moreover, most providers offer very low costs for low usage, as well as free tiers for beginners.

Today it is possible to build a technology company just by sticking together existing solutions. There are several of different Software as a Service (SaaS) platforms, most of them offering free tier for small companies to solve a wide range of problems a company has, from file sharing applications to accounting software and communications tools. Almost everything is available freely online.

Software running into production is much more complex than running on developers machines. There are many cloud providers that offer simple solutions to deploy software in a mater of a mouse click, without needing any knowledge on system administrations. These Platform as a Service (PaaS) environments save a lot of precious time for startups, which in the beginning don't have any specific requirement that justifies building its own infrastructure.

Building a physical server infrastructure is hard, time consuming, and expensive. Developing commodity software is also a waste of time. Startups do not have time to spend on tasks other than their core business.

Startups usually have few software developers to do the entire job. It is impossible for a small team to be competent in all technologies. In a software startup, its product codebase is the most important place developers should spend they hours, learning about the business domain and creating nonexistent and innovative solution to the startup customers. Moreover, every line of code deployed into production increases the maintenance costs. If developers spend time maintaining software non-core for the business, they have less time to work on core functionalities. It is a matter of cost benefit between building and buying. Building software non-core to your business will make you loose focus from your customers.

#### Therefore:

Use ready-made infrastructures instead of building your own solution. Prefer SaaS to PaaS, prefer PaaS to laaS, prefer laaS to 'building your own infrastructure', except for features core to your business.

The more non-core software you delegate to the cloud, the more time your team will have to work on what really matters: your customer. When you spend more time on your business software, you deliver more value and

learn faster from your clients. By continuously delivering software to your customers you are bound to become competitive and profitable.

If you need a communication tool to keep the startup remote team together, you can use HipChat or Slack. For documents and spreadsheets creation, there is Google Drive, Microsoft Office 360. Virtual machines infrastructure monitoring can be achieved with New Relic. Systems log processing and analysis can be done with Loggly or Splunk [Cukier 2013]. Do remote pair programming with Screen Hero.

Most of these SaaS, PaaS and IaaS solutions were a startup someday. Off course if your startup product is a cloud system, developing a cloud service is core to you, so you won't delegate these core functionalities to third party companies. But even cloud service providers use third party software. IaaS companies use SaaS. SaaS companies use IaaS, and so on. The DevOps for Startups pattern (see Section 2.9) can help you to choose the right balance between different cloud layers [Lwakatare et al. 2015]. A bad consequence of choosing the wrong cloud solution is that you can get stuck to a specific provider, so take care, preferring standard and replaceable solutions instead of proprietary hard to migrate architectures.

#### 2.5 Networking

This pattern is about the importance of social networking when building a startup.

#### 2.6 Use the tools

#### Use on-line and offline services and tools and don't waste time with non-core work.

When Juliano and Daniel started their company, it was very easy to do the accounting and payments control. They did not have employees, most of the software they were using were free cloud based tools and the company did not have revenue. All expenses were divided equally by the two founders. After some time, when the company started to grow, it became more complicated to keep track of all expenses and revenue started to grow fast. Moreover, some investors got into the business and needed formal reports about company financial numbers. Instead of hiring someone to do the financial reports, or controlling everything with manual spreadsheets, they decided to test an on-line tool. After some days learning how to use the tool, they realized that the whole company financial control could be made using these tools consuming only 10 minutes per week. The tool served not only for internal control but also to automatically create financial and cash-flow reports for their investors.

When entrepreneurs start their new business, there are a lot of tasks that need to be accomplished to set up the company. Some of them are bureaucratic and happen only once, while others are monthly or weekly recurring. Tasks like organizing the company cash-flow, mailing customers, observing and analysing customers behaviours, testing product ideas, signing contracts, hiring people, paying salaries, etc. These activities are part of a startup daily life and need to be accomplished in a productive way.

Entrepreneurs and their startup staff need to focus their attention on primary tasks that are core to the business, such as talking to customers and learning from them, developing the best product that fits customers needs, assuring service quality. Founders need to be productive when doing non-core secondary activities like office cleaning, salaries payment, or cash-flow control. This does not mean that these activities are not important to the business. Actually, they are essential and need to be accomplished to keep the business running. Startup founders can't be experts in everything and these activities usually are not their core area of expertise.

Entrepreneurs do not have time to spend in many essential and required tasks that need to be accomplished but are not business related.

Startups don't have money to hire specialists in all areas, specially in the beginning. - most tools are free for small sized startups - startup community share knowledge about tools usage and can help - By being productive using online tools, you have an advantage from the competition

Therefore:

## Use on-line tools to accomplish tasks instead of spending time and resources creating everything from scratch.

There are many on-line tools that solve common operational problems for startups. Most of these tools are SaaS (Software as a Service) that usually have a free tier for small companies or have very cheap entry options.

This pattern is similar to **Go up to the Cloud** pattern (Section 2.4), but here the focus is not only on software infrastructure on-line services but also business support solutions. Do you need to send e-mails to your customers? Use the available tools for that instead of creating your own e-mail delivery service. Do you need to do A/B testing? Use an on-line tool for that. Do you have to organize payments and incomes? If possible, try to use an on-line service instead of hiring a secretary or other expensive accounting service.

Sometimes the learning curve for using those external tools can be expensive, but after a few iterations, using them will become cost effective. Entrepreneurs will have more time to focus on strategy and business thinking instead of spending hours in operational or bureaucratic tasks. Moreover, remember that most of these tools are someone else startup trying to evolve, thus using them will help to develop the entrepreneurial ecosystem. These tools are usually easy to configure and will save a lot of effort from your tech team, helping them to focus on your startup core features instead of creating supporting tools. Keep in mind, although, that most solutions were created for a large range of problems and could not fit well to your business. Even if it is not the case in present, this problem could also appear in the future of your company, e.g. business or legal changes.

The drawbacks of using external tools are:

- —Vendor lock-in: it may be difficult to move to other providers if the tool you chose does not provide migration features
- —Data ownership: when you use external providers, the provider have access to your data. Be aware of the terms of use of your providers and make sure that your business data will not be shared with third parties or used for other purposes.
- —Future costs: most online tools begin with very cheap options for small companies, but when you start to grow, the cost of these services can become too expensive for you.

When your company is just an idea, you don't need to hire developers to build landing pages and test business hypothesis. There are easy to use tools like Unbounce, Instapage, Leadsquared and many others to create quick landing pages and doing A/B tests. Optimizely is also a great tool to quickly create A/B tests for existing website: business people can use it without need of development team effort. Mixpanel, Google Analytics, Heap Analytics are examples of must have software for measuring customer behaviour on your web or mobile application. In Brazil, there are some startups like Conta Azul, QuickBooks or Omie.com.br that offer on-line services for accounting and business finances.

#### 2.7 Find your mentors

Choose one or two more experienced persons to share with you their life experience and to convey credibility to your work.

Bill and Dave graduated from a young but already respected university from a less developed region of the country and decided to found a company to work with vacuum tube technology. They asked their university advisor, Fred, to be their mentor. Fred not only provided some helpful tips during the following years but, more importantly, served as a friendly shoulder for the difficult moments of the nascent company. He always had an open mind, ready to discuss new ideas, and opened many doors with the network he had built over the decades of his professional life. Later, the company grew and became known by the last names of the two founders, Hewellet and Packard and gave birth to the Silicon Valley.

Most startups are founded by young entrepreneurs, with ages 20 to 30, i.e., they are in the beginning of their professional lives and have relatively few professional connections. In addition, most of them are in their first, second, or third jobs or enterprises and did not have yet many opportunities to experience the large variety of situations, which business development entails. Even more experienced professionals can face difficulties when becoming entrepreneurs: handling legal issues, receiving investment, or even understanding their market. Technological, managerial, psychological, and other business related problems can hinder the capacity of startups to discover a repeatable and scalable business model and, many times, learning from past experiences or mistakes previously made can serve as powerful tool to surpass obstacles.

Experienced mentors such as executives from large companies or successful startups, serial entrepreneurs, or university professors have learned a lot from the dozens of mistakes they have done over the multiple decades of their lives. By collaborating with young entrepreneurs, they can share their practical knowledge, giving good suggestions to startup founders on how to approach the challenges of their business. Even more importantly, they can serve as an amiable partner, who is always ready to exchange some thoughts about your startup or someone you can use as devil's advocate to test your ideas.

Startup founders sometimes think they know everything about their business and do not need help. The smarter ones, are aware of their limited knowledge and can feel lonely, without a reliable person to exchange ideas about their business.

Young entrepreneurs have had very few professional experiences and, often, do not have a broad view of all the aspects of their business, all the things that can go wrong, and all the obstacles they will need to surpass. Very often, founder teams do not include all the skills required to run that business and they do not yet have funding necessary to hire high-quality professionals for that missing area of expertise.

Mentoring by experienced professionals can be useful not only in entrepreneurial activities but also in other fields such as technical aspects of software development. For example, pair programming with an experienced developer who acts as a mentor is a very effective way of learning best practices and elegant programming style.

Therefore:

#### Find one or two experienced professionals that will serve as mentors for your Startup.

Start by thinking what are the weak links in your teams, what are the fundamental skills that your team lacks. For example, if you are founding a startup that will develop software to address the medical needs of elderly people, you need to ask yourself: do I have someone with good experience and knowledge in software development? What about Medicine? Gerontology? Business? So there are at least four fundamental aspects that must be covered by your team. If the founders are composed of one software engineer and one young medical doctor, you certainly would get a lot from adding to your team, at least, two mentors: one experienced in business in the Health sector and an experienced gerontologist. Giving some equity to the mentors is also a good idea to increase their commitment to the startup.

Try to find mentors that you get along with and have a personality that goes well with yours. Not only chat with them regularly, e.g., via phone, video-conference, text messages or email but also try to meet them in person, at least, once every one or two months. During these conversations, they can scrutinize your business and give you valuable feedback. Good mentors will give you lots of good and bad advices; it is your job to select the ones you will choose to follow. You should Get help from the methodologies (see Section 2.1) to test which are the good advices. Mentors don't need to have answers to all your questions. Sometimes they will be helpful only be asking you the right questions and making you think deeply about your business. You and your mentors may disagree and that can lead to conflicts. Keep in mind that they also want the best to the startup and try to avoid these situations.

Good mentors will use the professional networks they have built over their long careers to open important doors for you, connecting you to potential partners and introducing you to potential investors, customers or even competitors.

Last but not least, mentors also give credibility to your business. If you are in the health sector, showing the name of a well known physician from a major hospital in your company's profile can make a big difference. If you are on the software or hard sciences area, showing the support, via mentoring, of a renowned university professor in your startup's web site conveys the idea that your business has a solid scientific foundation.

HP was founded by Bill Hewlett and Dave Packard who received mentoring from Prof. Fred Terman, a story that inspired the example in the beginning of this pattern. Larry Page and Sergey Brin received mentoring, and a little bit of angel money, from Prof. Rajeev Motwani. Uri Levine, after failing in several startups and succeeding with Waze (selling it to Google for over 1 billion dollars), started to serve as a mentor for startups.

#### 2.8 Reflect about your business

Pattern describing tools like Model Business Canvas that helps you to think and reflect about your business.

#### 2.9 DevOps for Startups

Point to Cukier's patterns about DevOps [Cukier 2013] and their importance to help on the Startup growth and scaling.

#### 2.10 Right Pitch

Even the best products and ideas need a good selling pitch. This pattern discusses best practices on that.

#### 2.11 Acquire Customers

#### Understand your market and use different sources to bring customers.

While Jorge was still in college, he created an website to advertise private classes for students. Since he was a good software developer and had just learned object-oriented programming and design patterns, he spent several hours creating exceptional high-quality code. However, when the website finally got published, Jorge was frustrated when realized that not a single potential customer visited the site.

It is common that software startups are created by technology experts. If you are a developer, you enjoy programming and all the technical stuff. You can produce the most elegant code and solution. But, usually, you do not how to sell your product. When launching your product, you should be aware that, to be profitable, it must be sold somehow. Even if you have a free website you will need to sell it to get more attention from users. You need users for several reasons:

—When you get help from the methodologies like Lean Startup (see Section 2.1), it is expected that you bring users to test your hypothesis on them;

- —You have to show your startup progress to your current investors or potential future investors, demonstrating that your business has traction;
- —No one likes when their job is not fruitful. You and your startup team can become very frustrated if no one is using your product.

#### Startups need customers to survive, to grow, to prove that they can grow and to learn their market.

There are several possibilities to distribute your brand-new product. Some are cheaper like SEO (Search Engine Optimization) or newsletters and others can be more expensive like affiliate programs, but all of them demand some learning and hard work. As time will be short, you should understand your product and its target audience and figure out which sources will be more cost-effective. For instance, if your product is B2B (business-to-business), investing in social media may not be a good idea.

#### Therefore:

### Understand the options you have to distribute your product and use them accordingly to your business model.

There are distribution sources that you do not have to spend money directly or very few like SEO, social media, newsletters or press releases. Paid options could be search engine marketing, that is, when you pay to show in best results position in search engines, social media marketing, displays in related sites, affiliate programs. Sometimes, what you will really need are salesmen with market experience. These options are not mutually exclusive, actually you should spend time as soon as possible and as many as possible depending on the cost-effectiveness. For example, it is always important to be on the first results for queries on search engines that matters.

One thing that should be avoided is one source dependency, that is, all your customers coming from the same source. If this source stop bringing new customers, your product may fail. Diversify strategies and be protected from this threat.

Besides that, you should aware that bringing customers is not the end. You should be worried about other metrics like engagement, that is, if the users that know your product keep using it. Otherwise, you will always spend money to bring customers and your product will not be sustainable.

By the time, Jorge learned a little about SEO and got enough traffic for his site through search engines. The project ended but was important to teach him about how important customers are and helped him in the enterprises he helped to create afterwards.

#### 2.12 Valuate and raise funds

What are the investment options for Startups? What are the different investor types? How much money to raise and how much equity to give to investors? This pattern helps on this topic.

#### REFERENCES

AULET, B. 2013. Disciplined entrepreneurship: 24 steps to a successful startup. John Wiley & Sons.

BECK, K. 2000. Extreme programming explained: embrace change. Addison-Wesley Professional.

BLANK, S. AND DORF, B. 2012. The startup owner's manual. K&S; Ranch.

BROOKS, F. 1987. No silver bullet. April.

BROWN, N., CAI, Y., GUO, Y., KAZMAN, R., KIM, M., KRUCHTEN, P., LIM, E., MACCORMACK, A., NORD, R., OZKAYA, I., ET AL. 2010. Managing technical debt in software-reliant systems. In *Proceedings of the FSE/SDP workshop on Future of software engineering research*. ACM, 47–52.

Early-Stage Software Startup Patterns - Towards a Pattern Language — Page 14

COMETTO, M. T. AND PIOL, A. 2013. Tech and the City: The Making of New York's Startup Community. Mirandola Press.

CUKIER, D. 2013. Devops patterns to scale web applications using cloud services. In *Proceedings of the 2013 companion publication for conference on Systems, programming, & applications: software for humanity.* ACM, 143–152.

ELORANTA, V.-P. 2014. Towards a pattern language for software start-ups. In *Proceedings of the 19th European Conference on Pattern Languages of Programs*. ACM, 24.

FRENKEL, A. AND MAITAL, S. 2014. *Mapping National Innovation Ecosystems: Foundations for Policy Consensus*. Edward Elgar Publishing, London, UK.

GOLDMAN, R. AND GABRIEL, R. P. 2005. Innovation Happens Elsewhere: Open Source as Business Strategy. Morgan Kaufmann.

HOKKANEN, L. 2015. Three Patterns for User Involvement in Startups. *EuroPLoP*.

KON, F., CUKIER, D., MELO, C., HAZZAN, O., AND YUKLEA, H. 2014. A Panorama of the Israeli Software Startup Ecosystem. Tech. rep.

KRUCHTEN, P., NORD, R. L., AND OZKAYA, I. 2012. Technical debt: from metaphor to theory and practice. leee software 6, 18–21.

LWAKATARE, L. E., KUVAJA, P., AND OIVO, M. 2015. Dimensions of DevOps. In *Agile Processes, in Software Engineering, and Extreme Programming*. Springer, 212–217.

PINK, D. H. 2009. Drive: The Surprising Truth About What Motivates Us. Riverhead Hardcover.

RIES, E. 2011. The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses. Crown Publishing Group.

SCHWABER, K. 2009. Agile Project Management with Scrum. Vol. 2009. O'Reilly Media, Inc.

SENOR, D. AND SINGER, S. 2011. Start-up nation: The story of Israel's economic miracle. Random House Digital, Inc.

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. To copy otherwise, to republish, to post on servers or to redistribute to lists, requires prior specific permission. A preliminary version of this paper was presented in a writers' workshop at the 22nd Conference on Pattern Languages of Programs (PLoP). PLoP'15, OCTOBER 24-26, Pittsburgh, Pennsylvania, USA. Copyright 2015 is held by the author(s). HILLSIDE 978-1-941652-03-9