

Part of the knowledge of the NetTransactionFundSplit is based on the computing of a given aspect of the grouped elements, such as: price, quantity, etc. Thus, it is possible to define operations to compute these transformations.

We usually find that this knowledge is placed in methods of the *assembled object*. The problem with this approach is that it is difficult to reuse the *assembled object* since it is tightly coupled with the context where it was defined. We propose to split this knowledge in a new object called CalculationAlgorithm which is a private collaborator of the *assembled object* (in our model TransactionFundSplit). The *assembled object* delegates to the CalculationAlgorithm the responsibility to respond to some messages.

5.-Applicability

Use the Assembler pattern when:

- There are lots of objects that have to be grouped based on some recurrent aspect. The resulting set is a new abstraction, That is based on its components.
- The selection criteria's algorithm should be independent and may be replaced by another one.
- The AssembledObject wants to be used in many contexts without having to modify it.

6.-Structure

Figure 2. Shows the general structure of the Assembler pattern.

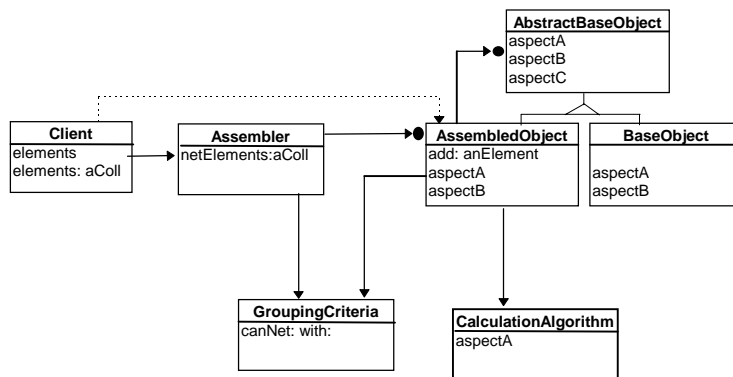


Figure 2. The general structure of the Assembler pattern

7.-Participants

- Assembler (Netter)
 - Defines an interface for receiving the objects to group.
 - Defines an interface for receiving the GroupingCriteria.
 - Constructs and assembles AssembledObjects from an initial collection of objects according to the GroupingCriteria.
- GroupingCriteria (NettingCriteria)
 - Specifies which objects could be grouped according to the criteria.
- AssembledObject (NettedObject)
 - Implements the default behavior for its interface according to the hierarchy where it belongs.
 - Implements the Collection interface (#add:, #addAll:, #includes:, etc.).
 - Holds a reference to the GroupingCriteria used to build itself.
 - Holds a reference to the CalculationAlgorithm to use in order to respond to some messages.
- CalculationAlgorithm (NettingAlgorithm)
 - Implements the behavior necessary to calculate some aspects of the AssembledObject

12.- Related Patterns

Actually, Assembler is a pattern that is composed of smaller patterns. It could be structurally described in terms of a Composite which interacts with two Strategies; one for building and the other for calculating. It could be part of a second order pattern classification.

- The AssembledObject is similar to Composite, because it groups objects with a defined structure.
- The GroupingCriteria provides the domain based logic to select objects that will be grouped, it could be implemented as a Strategy.
- The CalculationAlgorithm implements operations to compute or represent the AssembledObject's internal state. It could be implemented as a Strategy.
- Assembler, like a Builder, implements the construction of the AssembledObject. It uses the GroupingCriteria in order to accomplish this task.

13.- References

[Gamma95] E. Gamma, R. Helm, R. Johnson, J. Vlissides: *"Design Patterns. Elements of reusable Object-Oriented Software"*. Addison Wesley, 1995.